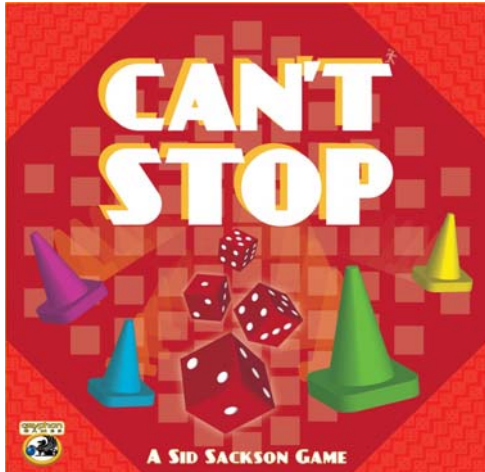


Can't Stop



Game Components:

- 1 Plastic Stop Sign (The Board)
- 3 White Traffic Cones (The Runners)
- 44 Traffic Cones in 4 colors (The Markers)
- 4 Red Dice (The Dice.....What Else?)
- Rulebook

Designed by the legendary Sid Sackson, *Can't Stop* is the ultimate press-your-luck board game. Once you've started this intense dice game, you just can't stop! You'll go for the dice again and again only to risk losing it all on a single roll.

Players try to win three of the eleven number columns as quickly as possible. To do this, they roll the four dice and form two pairs, which determine the columns on which they may first place the white cones (the runners). During their turn, players may roll the dice as long as they wish – provided that they can place or move at least one of the runners. If, after rolling the dice, a player is unable to do so, his turn ends immediately and he loses everything that he achieved during that turn. He should have stopped in time... but he didn't! Everybody likes to try just once more ... and then maybe once more... they CAN'T STOP! CAN YOU?

"To call this anything less than excellent should be a felony."

-Travis Eberle on BGG

"Press Your Luck! Highly addictive, great fun!"

-Dan Conley on BGG

- **Games Magazine Awards Best Family Game Nominee 2008**
- **Major Fun Award 2008**
- **Spiel des Jahres Recommended Game 1982**

Game designed by *Sid Sackson*

Published by Gryphon Games

Made in China

Players:	2 - 4 players
Playing time:	30 minutes
Age:	9 and up
Case size:	6

Product Code:	101056N
UPC:	718122566198
Size:	13" x 13" x 2"
MSRP:	\$39.99

Target Audience:

- Casual to Advanced gamers
- Families
- Educators

Core Information

- Exciting Press-Your-Luck Style game
- Easy enough for a family, yet strategic enough for hardcore gamers
- Excellent tool for educators to teach odds and probabilities to students



To order please call 720-436-3483
www.eagle-gryphon.com