

Dos De Mayo – early October 2009 Release



Game Components:

- Gameboard
- 41 cubes
- 22 event cards
- 1 turn track card
- 2 player aid cards
- Order pad
- Bilingual rules (English/Spanish)

A history-based game: Dos de Mayo is based on the terrible events that took place in Madrid on May 2nd 1808. On that date, fed up with the abuse by French soldiers and sick of the indolence of Spanish authorities, many of whom acted in collusion with the occupying French troops, the people of the city rose up in arms against the best army of the time, in a desperate attempt to regain their pride through rebellion against the Napoleonic invader.

2-Player game: Dos de Mayo is a board game for two players, lasting around 20-30 minutes (even less for experienced players), in which each player controls the forces of one side, either Spanish or French.

“A quick two-player game that is dripping with historical theme and gaming tension. Bravo!”

--Ender Wiggins from Boardgamegeek.com

“This is a high-quality production providing us with some innovative mechanics and capturing the theme very well.”

--Ethan Tan from Boardgamegeek.com

Game designed by Daniel Val
Published by Gryphon Games

Players:	2 players
Playing time:	20 - 30 minutes
Age:	12 and up

Title:	Dos de Mayo
UPC:	1812262544
Size:	10" x 6" x 1 5/8"

Target Audience:

- Gamers who love in-depth strategy
- History buffs & war gamers
- Fans of historical games
- Teachers who want to use games for learning

Core Information:

- Handsome & historic illustrations
- Quick cat-and-mouse like game play
- Exercises planning and reasoning skills

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