

Musketeers



In the Queen's service,

The Musketeers are trying to acquire three valuable gems. However, the Cardinal and his dreaded Guards are out to sabotage the Musketeers' mission. Many skirmishes between the Musketeers and the Guards ensue. The most successful Musketeers will be awarded victory points. Those who fail will be sent to prison and will remain empty-handed. The game is played to 100 points, with victory going to an individual player.

Easy-to-learn rules and short playing times make for great entertainment in this fast-paced cooperative, yet also very competitive, card game. En Garde!

"Offbeat, fast and interesting. Unusual blind-bidding with some nice twists, including a cooperative element set against individual scoring. All for one and one for all!"

~~Terry Egan from Boardgamegeek.com

"Musketeers has good-quality cards in a great-quality box with good art. Musketeers is an enjoyable filler game of blind bidding...is exciting and fun. It's a good game at the start or end of the evening—or for families or more casual players." ~~Shannon Appelcline on RPG.net

Game designed by Franz-Josef Lamminger
Published by Gryphon Games
Made in China

Game Components:

- 76 playing cards
- Rules for playing the game
- **Available in Tinbox or Set-up Box**

Players:	2 - 4
Playing time:	20 - 40 minutes
Age:	8 and up
Case Size:	12 (340 grams/unit)

Product Code:	101201N Tinbox / 101366N Set-up
UPC:	718122624843
Size:	5 7/8" x 4 3/8" x 7/8"
MSRP:	\$11.99 Tinbox / \$9.99 Set-up

Target Audience:

- Families and friends
- Casual to advanced gamers
- Educators using games to promote math, literature and history

Core Information:

- Card game with elegant mechanics
- Award winning game
- Beautiful and engaging art, portable box
- Develops cooperation, social, math and memory skills



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